

# Logo redone

Sharan Kalwani

#### Current (and it's issues)

- 1) Size limited to 640x480 pixels (maximum)
- 2) Any increase adds pixelation! (jagged edges)
- 3) Font color of IEEE logo is different!
- 4) Font color of text "Southeastern Michigan" is different!
- 5) Tag line color and font are also different!



#3

## Revised/Redrawn Logo

- Available in multiple formats!
  - BMP (bitmap)
  - JPEG (joint photographers group)
  - GIF (graphics interchange format)
  - TIFF (tagged image file format)
  - PNG (portable network graphics)
  - Conversion to other formats now can retain the original quality!
- Created at common scale (350x350 pixels)
- Font color as per IEEE guidelines
  - (Hue:135, Saturation: 240, Luminosity: 73)
  - RGB (0::98::155)



Old vs New: Calibri font





Old vs New: Verdana font





Old vs New: Cambria font





Old vs New: Times New Roman font



## Supplement/notes

## Additional Info

- Sources/References:
  - 1) <u>https://brand-</u> <u>experience.ieee.org/guidelines/digital/style-</u> <u>guide/branding-visual-elements/</u>
  - 2) <u>https://www.ieee.org/content/dam/ieee-</u> org/ieee/web/org/about/ieee\_visual\_guidelin es.pdf

### Terms

 In computer graphics, pixelation is caused by displaying a bitmap or a section of a bitmap at such a large size that individual pixels, small single-colored square display elements that comprise the bitmap, are visible. Such an image is said to be pixelated